1 vi Computer studies Multiple Choice Questions (MCQs) (for 2nd Term)

CLASS: VI

SUBJECT: COMPUTER STUDIES

<u>Chapter – 4</u>						
Question 1) is a feature on word processing application software that enables users to develop						
Quodion 1)	personalised letters, greeting cards and other communication with names and addresses stored in a					
database.						
	(a) Mail Merge (b) Conditional Formatting (c) Auto Filter					
Question 2)	Mail Merge is the feature of utility of MS-office.					
<u> </u>	(a) Microsoft word (b) Microsoft Excel (c) Power point					
Question 3)	The only is that letters can lack a certain level of personal engagement.					
,	(a) Advantage (b) disadvantage (c) Benefit					
Question 4)	The name and address that change in every letter is inserted in the					
Q	(a) Data Source (b) Main document (c) Merge document					
Question 5)	When the main document is merged with the data source creates a third document, called as the					
,						
	(a) Merge document (b) data source (c) Main document					
Question 6)	(a) Merge document (b) data source (c) Main document Merge document is said to be the Combination of and data source.					
,	(a) Main document (b) data source (c) Merge document					
Question 7)	Mailing labels and envelops can be created and printed by using					
,	(a) Mail Merge (b) Main Document (c) Data source					
Question 8)	, Data source and merge document are three Component of a mail document.					
,	(a) Main Document (b) Data Source (c) Letters and List					
Question 9)	is the main part of the main document.					
,	(a) Merge field (b) Data Source (c) Merge document					
Question 10)	is used to add actual data from the data source.					
	(a) Merge field (b) Merge Document (c) Data Source					
Question 11)	Start mail merge option is in group.					
	(a) Start mail merge (b) Create (c) Write and insert fields					
Question 12)	To start mail merge select the start mail merge option on tab.					
	(a) Mailing (b) Insert (c) Review					
Question 13)	Enter the address information in the list dialog box.					
	(a) New address (b) Mail Merge Wizard (c) address block					
Question 14)	Click on '' to enter the details for the recipients.					
	(a) New entry (b) New address (c) New list					
Question 15)	Using one standard letter can be written and sent to all customers without having to					
	manually add each name and address.					
Ougation 10)	(a) Mail Merge (b) Address block (c) Recipient list					
Question 16)	Mail merge document sends out bulk mail to specific people on your list. (a) Mailing (b) letter list (c) Address block					
Ougation 17)						
Question 17)	can be used for storing the information that remains same for different letters. (a) Main document (b) Merge document (c) Data list					
Question 18)	The is merged with the data source creates a third document called as the merge					
document.						
	(a) Main document (b) data list (c) letter					
Question 19)	The information that remains same for every letter is present in					
Q. 30	(a) Main document (b) data list					
Question 20)	Click on mailing >> Start mail merge >> step by step Start mail merge wizard>> option to					
start mail merge.						
	(a) Letter (b) Main document (c) data list					
<u>Chapter – 5</u>						
Question 1)	A program is a software package used to display information in the form of a slide show.					
	(a) Presentation (b) Professional					
Question 2)	Microsoft power point 2010 has main view.					
	(a) four (b) six					
Question 3)	Normal view is the main view.					
	(a) editing (b) writing					
Question 4)	In view we can write and design your presentation.					
	(a) Normal View (b) Slide Pane					
Question 5)	tab shows your slide text in outline form.					
	(a) Outline (b) Slide					
Question 6)	In tab we can easily rearrange, add or delete slides.					
O (; 7)	(a) Slides (b) Outline					
Question 7)	(a) Slides (b) Outline In the pane, below the slide pane, we can type notes that apply to the current slide. (a) Notes (b) Outline					
Ougstion 0)	(b) Gaine					
Question 8)	Slide sorter view gives you a view of your slides in form.					
Question 9)	(a) Thumbnail (b) Foot nailview makes it easy for you to sort or organize the sequence of your slides.					
Question 3)	(a) Slide Sorter (b) Notes page view					
Question 10)	is also helpful in setting the slide transition.					
2000001110)	(a) Slide Sorter view (b) Notes page view					

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Question 11)	Microsoft Power point is a presentation program developed by (a) Slide Show, Microsoft (b) Slide Show, Google
Question 12)	Microsoft power point program can be used on Microsoft and operating system. (a) Multi User (b) Apple Macintosh
Question 13)	is used to edit speaker notes. (a) Notes page view (b) Reading view
Question 14)	Master view include slide, Hangouts and views. (a) Notes (b) Slide transition
Question 15)	view store information about the presentation including background, color, font, effects, placeholders size and position.
Question 16)	is used when you have extremely long presentations with lots of slides because it affects the look of your entire presentation.
Question 17)	 (a) Slide Master (b) Notes page view is used to view the presentation as a slide show that fits within the window. (a) Reading view (b) Slide Master
Question 18)	Press key to start slide show.
Question 19)	(a) F5 (b) F6 Click on button at the bottom left of the window and the presentation will begin. (a) Slide Show (b) F5
Question 20)	The ability to move your object like text graphic, chart, logo in all direction of the slide is called
Question 21)	 (a) Animation (b) Reherse Timing are the special visual effects that make the presentation more attractive. (a) Animation (b) Transition
Question 22)	are the special effects that add visual interest to the slides. (a) Transitions (b) Animation
Question 23)	We can also apply transition affects in (a) Slide Sorter view (b) Slide Show
Question 24)	Click the tab to apply transition effects. (a) Transition (b) Animation
Question 25)	See a preview by clicking on in the animation pane. (a) Play (b) Slide Show
	<u>Chapter – 6</u>
Question 1)	is a programming language for all, even for kids. (a) Programme (b) Scratch (c) games
Question 2)	lets you to edit a sprite is script's costumes and sound. (a) Sprite editor (b) Scratch (c) games
Question 3)	Use tool to copy the face colour. (a) Eyedropper (b) Erase (c) Fill
Question 4)	Use tool to paste the colour in the empty area. (a) Erase (b) Fill (c) Eyedropper
Question 5)	and buttons are used to increase or decrease the size of image.
Question 6)	(a) Grow and shrink (b) Glow and Shrink Moves the sprite forward the amount of steps in the direction the sprite is facing.
Question 7)	(a) Move () steps (b) Turn () Degree Turns the sprite (Clockwise) the specified amount.
Question 8)	(a) Turn () Degree (Clockwise) (b) Turn degree (Counter-clockwise) moves the sprite to the mouse pointer or another sprite.
Question 9)	(a) Go to () (b) Chang × by () (c) Point Towards () Shows the sprite.
Question 10)	(a) Show (b) Hide (c) Next Costume Set the sprite's position to the amount.
Question 11)	(a) Set x to () (b) Change x by () (c) Say y to The x position of the sprite.
Question 12)	(a) X position (b) Direction (c) Y Position are the blocks that controls Sprites look.
Question 13)	(a) Look block (b) Pen block (c) Control block Hides the sprite.
Question 14)	(a) Hide (b) Show (c) Direction puts a sprite in the front.
Question 15)	(a) Go To Front (b) Go back () Layers (c) Size change the sprite's size.
Question 16)	(a) Size (b) Say () (c) Switch Costume to () sets the sprite's size to the amount.
Question 17)	(a) Set size to () % (b) Ser size by () Layers changes the sprite's Layer value by the amount.
Question 18)	(a) Go back () Layers (b) Clear Graphic effects A thought bubble appears over the sprite and will not go away over time.
Question 19)	(a) Think () (b) Switch Costume to (c) Hide changes the sprite's costume to the specified one.
Question 20)	(a) Switch Costume to (b) Next costume changes the sprite's / stage's costume / backdrop to the next one in the costume list.
	(a) Next costume (b) Switch costume

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Question21)	blocks are the blocks that control sound and MIDI functions.			
	(a) Sound	(b) Control	(c) Looks	
Question 22)	Set Sets t	the volume to the amount.		
	(a) Volume to %	(b) Tempo to () bpm	(c) Volume to %	
Question 23)	are the blocks that control the pen.			
	(a) Pen block	(b) Sound block	(c) Control block	
Question 24)	are the blocks that control sprite.			
	(a) Control block	(b) Pen block	(c) Sound block	
Question 25)	stops the scripts chosen through the drop-down menu.			
	(a) Stop script	(b) Wait until ()	(c) Forever	